

2026 DENMARK CIRCLE TAP **10U BASEBALL TOURNAMENT**

Dates: Friday and Saturday May 29-30

Format: 46/60 fields. Played at Circle Tap Field. 6-team tournament with 3 games guaranteed. Proof of age required if asked for by another team (Birth Certificate). Will not refund if you register and choose not to come.

Location:

Circle Tap Field 5813 County Rd NN, Denmark, WI 54208

Entry Fee: \$400 Checks payable to "**Circle Tap 2**"

Please text Adam Brezinski at 920-255-1427 to confirm availability before mailing in a check.

Mail to:

Adam Brezinski
1564 S. Cty Rd P
Luxemburg, WI 54217
920-255-1427

TEAM INFORMATION

Team Name _____

Contact Person _____

Mailing Address _____

E-mail Address _____ Phone _____

For More Information Contact:

Adam Brezinski

adambrez@outlook.com

920-255-1427

Circle Tap Tournament Rules (10u)

I. Player Eligibility

- a. Age is determined as of April 30th. Proof of age should be available upon request.
- b. Team rosters consist of up to 13 players and three coaches and must be turned into the concession stand 15 minutes prior to the first game.

II. Playing Rules

- a. WIAA official baseball playing rules will be adhered to along with the following rules and exceptions:
 - i. Starters may re-enter the game once. They must re-enter in the same position in the batting order. This is only if a team chooses to start 10 and bat only 10. All teams must play 4 outfielders (10U). Teams must have 9 players to complete the game. However, if a player must leave the game or is ejected, it will be an automatic out for his spot in the batting order.
 - ii. Teams may choose to bat only the lineup or the entire roster. However, the choice must be determined before the game begins and the umpire and opposing team must be informed. Teams batting the entire roster may use open substitution. No DH will be used.
 - iii. A courtesy runner must be used for the catcher with two out. The courtesy runner must be the player who made the last out.
 - iv. Runners must slide or attempt to avoid contact on any close plays. Runners may be called out at the umpire's discretion for not following this rule. No head first slides except diving back to the previous base is allowed.
 - v. No lead offs until the ball has crossed the plate. An early lead off is an automatic out.
 - vi. Base stealing is allowed after the pitch crosses the plate. Stealing home is allowed.
 - vii. No metal spikes allowed.
 - viii. There will be a two-minute time limit between innings.
 - ix. Only the manager may discuss situations with the umpire.
 - x. Coin flip will determine the choice of home team. Official scorer will be provided by the tournament official. In the playoff round, the team with the higher seed will be the home team if applicable.
 - xi. Due to time constraints throwing the ball "around the horn" is not allowed.
 - xii. No infield warm up before the game.
 - xiii. Infield fly rule will not be used.
 - xiv. Bat Rule: Bring it, swing it.
 - xv. No abusive or profane language. Umpires and/or the tournament official have the right to stop play and have the violator removed before the game continues. This includes players, coaches and fans.
 - xvi. Bunting is allowed. However, once the player has squared to bunt, he must bunt or take the pitch. Any fake bunt, swing is an automatic out.
 - xvii. All outfielders must be on the grass. There are no rovers.
 - xviii. Any batter requested by the coach to be intentionally walked must notify the umpire behind the plate.

III. Pitching

- a. A pitcher may pitch in no more than three (3) innings per game and is limited to 6 innings for the tournament. One pitch constitutes an inning. DYBS takes the health of our young athletes very seriously. Please use common sense and exercise caution with player pitch counts. Not all innings are equal.
- b. A pitcher once removed from a game can no longer pitch in that game.

- c. A new pitcher gets up to 8 pitches to warm up. A continuing pitcher gets 6 per inning. In the event of inclement weather, the number of warm ups may be decreased at umpire's discretion.
- d. Managers or coaches are allowed one (1) trip to the mound each inning. A second trip and each subsequent trip in the same inning shall require the removal of the pitcher.

IV. Game Length

- a. Games will be 6 innings in length. In case of rain, 4 innings is considered a complete game.
- b. Any $\frac{1}{2}$ inning in which a team scores six (6) runs shall automatically end with the team in the field coming to bat. This rule does not apply to the 6th inning of the game.
- c. A 10-run rule will apply after 4 innings. (3 $\frac{1}{2}$ innings if the home team is ahead.)
- d. No inning may start after 1 hour 15 minutes has been played. If there is a tie in pool play after the time limit has expired, it will remain a tie.
- e. If time expires after the away team bats and the home team is winning it is a dead stop.
- f. Umpires will document game start time and inform coaches of the 1 hour 15 minute mark before the game begins.
- g. Time limit will be waived for Championship game only. Run rule will still be in effect.

V. Awards

- a. Awards for 1st and 2nd place.
- b. Tie Breakers:
 - i. Best Record.
 - ii. Head to head results.
 - iii. Fewest runs allowed in all qualifying games.
 - iv. Total runs scored in all qualifying games.
 - v. Coin Flip

Tournament officials and sponsors are not liable for injuries to players, coaches, and fans.

2026 Circle Tap (10U) Tournament TEAM ROSTER

Team: _____

Manager: _____ Phone: _____

E-mail: _____

**PLEASE INCLUDE A NUMBER YOU CAN BE REACHED AT IN CASE OF A CHANGE OF SCHEDULE
DUE TO WEATHER**

PLAYER NAME

DATE OF BIRTH

1. _____

2. _____

3. _____

4. _____

5. _____

6. _____

7. _____

8. _____

9. _____

10. _____

11. _____

12. _____

13. _____

-ROSTER MUST BE TURNED IN TO THE CONCESSION STAND PRIOR TO YOUR FIRST GAME-